

Boys RI Baker Basketball Jamboree 2018

December 7-8



Greetings, coaches! Thanks for being a part of our annual **RI Baker Basketball Jamboree**. This tournament information package includes general tournament information, the tournament draw, along with rules. All games will take place at RI Baker Middle School in Coaldale.

Tournament Format: 8 team Oregon format (see attached draw). Note that every team is guaranteed 3 games.

Eligibility: The tournament is intended for grade 6, 7 and 8 students.

Awards:

- * First place plaque and medallions, 2nd place plaque and medallions, third place plaque, and consolation plaques will be awarded.
- * All-star awards (coaches nominate their own in their last game)
- * Player of the Game (coaches nominate their own after every game)

Cost: \$225 per team. Please make cheques payable to RI Baker Middle School and give cheques to Adrienne Vanhell at RI Baker upon arrival.

Rules: Modified FIBA rules will be followed and are attached (same as LSAA) Acceptable behavior will be required of all coaches, players, and spectators.

Officials: We will be using local officials. All officials will have experience at refereeing.

Local rules: Coaches are responsible for the supervision of their players and are asked to relay the following rules to them.

1. Students are not to leave any valuables in the change rooms, as change rooms will be shared. RIBMS will not be held responsible for lost or stolen items.
2. Coaches are to ensure that the change room is left in the same condition as they were when they arrived.
3. **We will supply warm up basketballs.**
4. Teams are to warm up in the gym only, there are to be no balls in the change rooms or the hallways.



Concession: There will be a school run concession open to the players and spectators at RIBMS. **There will be a coach's corner (only for coaches and officials) in the foods room across from the gym.**

If you have any further questions, please call me at 345-3340 or
Email: adrienne.vanhell@pallisersd.ab.ca

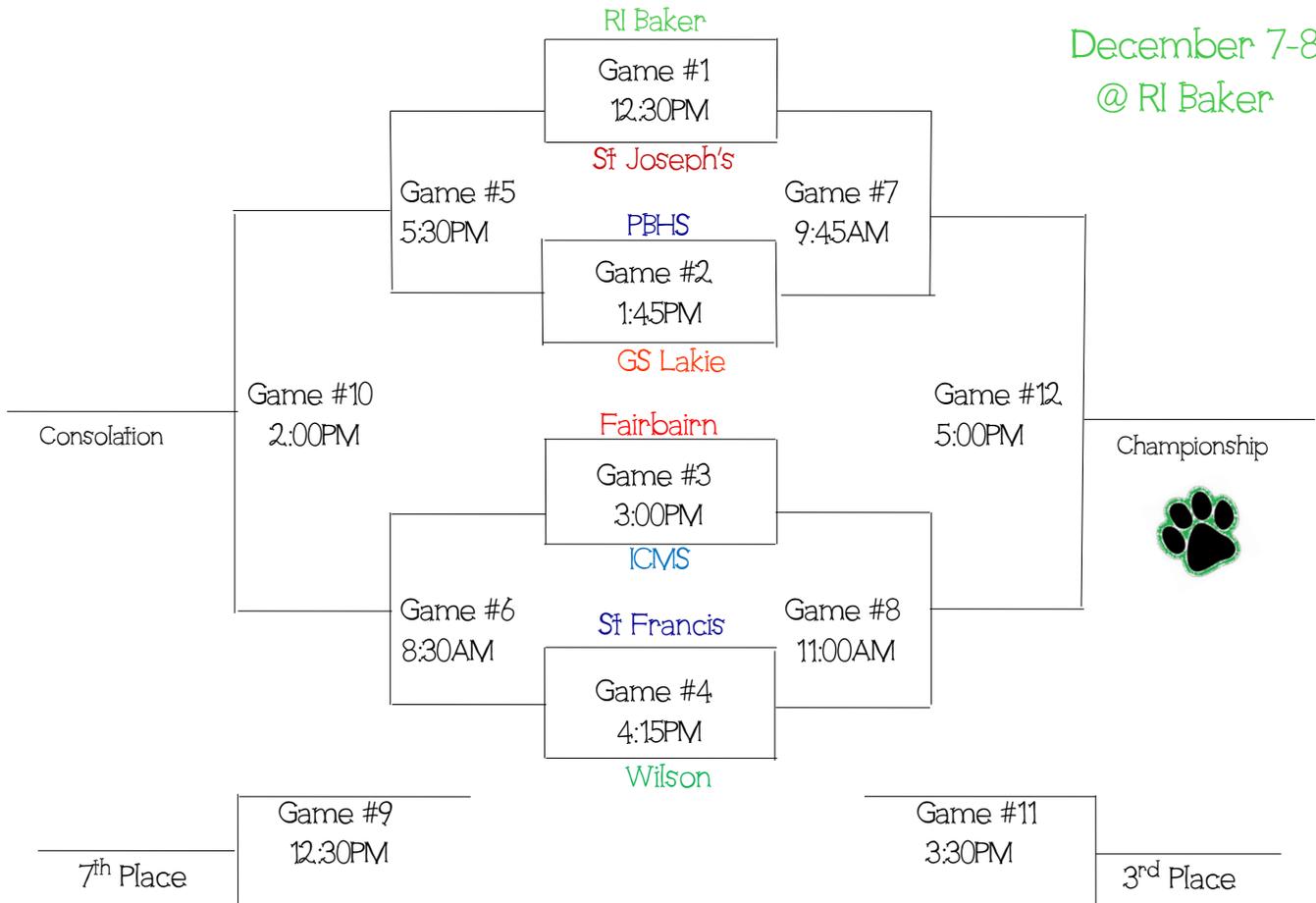
Sincerely,
Adrienne Vanhell (tournament chairman)



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@ RI Baker



Game #	Day	Time	Team	vs.	Team
1	Friday	12:30PM	RI Baker	vs.	St. Joseph's
2	Friday	1:45PM	PBHS	vs.	GS Lakie
3	Friday	3:00PM	Fairbairn	vs.	ICMS
4	Friday	4:15PM	St. Francis	vs.	Wilson
5	Friday	5:30PM		vs.	
6	Saturday	8:30AM		vs.	
7	Saturday	9:45AM		vs.	
8	Saturday	11:00AM		vs.	
9	Saturday 7 th Place Game	12:30PM		vs.	
10	Saturday Consolation Final	2:00PM		vs.	
11	Saturday 3 rd Place Game	3:30PM		vs.	
12	Saturday Championship	5:00PM		vs.	



L.S.A.A.
INTERPRETATIONS OF NEW BASKETBALL RULES
FIBA VS NCAA

1. When the referee calls 'set' ('ball going up'), players are allowed to move onto or around the circle prior to the toss.
2. After the initial toss, any jump ball will be an alternating possession, **including overtime.**
3. Time-outs – 2 in first half, 2 in second (FIBA recognizes three in second). To be requested at the scorekeeper's table... To be granted at next stoppage of play, or if scored upon.
4. If a timeout is called in the last two minutes of the 4th quarter or each overtime period, the ball is advanced to the center line (straddle – allows throwing into backcourt).
5. During a throw- in, the ball is not allowed to go from the front court to the back court, unless the player has straddled the center line (players should be encouraged to ask the referee if the backcourt is available).
6. During a throw- in, the inbounder is permitted to move laterally up to 1 meter.
7. Violation of either team during a free throw does not affect the shooter's right to complete the free throw... (shooter has 5 seconds to shoot).
8. Lane spaces may be vacant during a free throw...
9. After a made free throw, **where the shooter is in violation**, the basket does not count and the defending team is to inbound the ball at the sideline (foul line extended).
10. Shooter is considered to be in the act of shooting until both feet have touched the floor.
11. A blocked shot that remains in the possession of the shooter is considered to be a travel (not a jump ball). However, if an offensive and defensive player both have a firm grip on the ball, it is then considered to be a jump ball.
12. Player with the ball is permitted to fall (not considered to be traveling). However, a player on the ground is not permitted to stand up, unless he/she initiates their dribble while on the ground.
13. A team is permitted four fouls per quarter before the team foul penalty (two shots, no bonus situation) takes place. Team fouls equals all **player** personal and technical fouls (technical fouls on coaches, assistants, etc. are not team fouls). The fourth quarter fouls carries over to the overtime periods.
14. Technical foul – non-contact fouls on live or dead ball – penalty is 2 shots plus possession at the center line (straddle).
15. Ball is permitted to pass over the backboard in either direction, provided it does not contact any of the supports.
16. Player is permitted to rebound their own missed shot (even if it is an air ball, if the referee judges that it was a try for goal).
17. Game clock stops after a made basket in the last two minutes of the fourth quarter.
18. Substitutions – permitted during clock stoppage, and only prior to the first free throw. During the last two minutes of the 4th quarter, subs are permitted for the team that has been scored upon (at which time opponents may sub as well – subs need to be at the scorer's table...).

EXCEPTIONS TO F.I.B.A. RULES

1. Games shall consist of four eight minute quarters.
Half time shall only be 5 minutes, while quarters shall be 1 minute.
2. A 16'9" 3 point line will be used (measure from the center of the hoop) for the junior girls. The junior boys and seniors will use the regular high school three-point line (which may not be consistent with the FIBA regulations).
3. There will be no visible 24 second clock. However, if referees feel that a team is stalling, they will give a 10 second warning. If no 'shot' (must hit rim) is taken, the ball will be awarded to the opposing team.
4. Juniors may press from the start of the game; the "mercy rule" with a 15 point differential will be followed.
*If a team has been cautioned and further violations follow, an unsportsmanlike foul / technical (2 **shots**) will be applied.*
5. Only four (4) full time outs will be permitted during the game: two in the first half and two in the second. The coach is required to call these through the scorekeeper's table (in advance of a dead ball situation).
6. A coach may call a time out simply to substitute players (FIBA mandates that a team must remain in the huddle for 50 seconds...).
7. The traditional travelling rules will be used in all games.